














EverQuest 2 Crafting Ability Cheat Sheet – <http://www.crystalkeep.com/eq2> – by S. D'Angelo

Artistry / Culinary	Crisis	Icon	Artisan Abilities	Craftsman Abilities	Provisioner Abilities	Provisioner 30+ Abilities
	Heat Spike / Heat Loss		Constant Heat +27 progress, -9 durability	Slow Simmer +5 durability, -10 progress	Rapid Boil +18 progress, -6 durability	Reduce Heat +10 durability, -20 progress
	Flavor Loss		Seasoning +18 progress, -6 success	Spice Up +10 durability, -3 success	Pinch of Salt +27 progress, -9 success	Dash of Pepper +20 durability, -6 success
	Steam		Awareness +9 progress, -5% power	Realization +10 durability, -10% power	Foresight +18 progress, -10% power	Apprehension +15 durability, -15% power
Sculpting / Craftmanship	Crisis	Icon	Artisan Abilities	Craftsman Abilities	Carpenter Abilities	Carpenter 30+ Abilities
	Loose Joint / Misalignment		Dovetail Joint +? progress, -durability	Tee Joint +? durability, -success	Box Joint +? progress, -? durability	
	Distraction		Concentrate +? progress, -5% power	Consider +? durability, -10% power	Contemplate +? progress, -? success	
	Impurity Bubble		Metallurgy +? progress, -success	Geology +? durability, -progress	Corrugate +? progress, -? power	
Fletching / Woodworking	Crisis	Icon	Artisan Abilities	Craftsman Abilities	Woodworker Abilities	Woodworker 30+ Abilities
	Knot / Unyielding Bond		Cutting +9 progress, -3 durability	Chipping +10 durability, -20 progress	Chiseling +18 progress, -6 durability	Carving +15 durability, -30 progress
	Mismeasurement		Measure +18 progress, -6 success	Weigh +10 durability, -3 success	Estimate +27 progress, -9 success	Appraise +20 durability, -6 success
	Kickback		Handwork +9 progress, -5% power	Crafting +10 durability, -10% power	Whittling +? durability, -10% power	Detail +15 durability, -15% power
Light Armoring / Tailoring	Crisis	Icon	Artisan Abilities	Outfitter Abilities	Tailor Abilities	Tailor 30+ Abilities
	Loose Material		Stitching +9 progress, -3 success	Embroidery +10 durability, -20 progress		Braid +15 durability, -30 progress
	Material Catch		Nimble +? progress, -? durability	Dexterous +10 durability, -3 success		Ambidexterity +20 durability, -6 success
	Frayed Material / Knotting		Knots +? progress, -5% power	Binding +10 durability, -10% power	Cord +? durability, -10% power	Teather +? durability, -10% power
Metal Shaping / Heavy Armoring	Crisis	Icon	Artisan Abilities	Outfitter Abilities	Armorer Abilities	Armorer 30+ Abilities
	Hot Metal		Strikes +? progress, -? durability	Hammering +5 durability, -10 progress	Forging +? progress, -? durability	
	Heat Wave / Heat Depletion		Isothermic +? progress, -? success	Steady Heat +10 durability, -3 success	Glowing Metal +? progress, -? success	
	Bead		Angle Joint +? progress, -5% power	Bridle Joint +10 durability, -10% power	Lap Joint +? progress, -? power	
Metalworking / Weaponsmithing	Crisis	Icon	Artisan Abilities	Outfitter Abilities	Weaponsmith Abilities	Weaponsmith 30+
	Quench / Soft Metal		Hardening +9 progress, -? durability	Vitrify +5 durability, -10 progress		
	Hardened Metal		Anneal +18 progress, -6 success	Indurate +10 durability, -10% Power		
	Hot Material		Tempering +9 progress, -7% power	Strengthening +? durability, -? success		
Artificing / Runecraft	Crisis	Icon	Artisan Abilities	Scholar Abilities	Jeweler Abilities	Jeweler 30+ Abilities
	Magic Anomaly / Magic Influx		Mind Over Matter +9 progress, -3 durability	Telekinesis +? durability, -? progress	Precognition +18 progress, -6 durability	Psychokinesis +15 durability, -30 progress
	Paradigm Shift		Focus of Spirit +9 progress, -3 success	Center of Spirit +10 durability, -3 success	Fixation of Spirit +18 progress, -6 success	Convergence of Spirit +20 durability, -6 success
	Impurities		Round Brilliant Cut +9 progress, -5% power	Square Cut +10 durability, -10% power	Oval Cut +? progress, -10% power	Radiant Cut +15 durability, -15% power
Chemistry / Alchemy	Crisis	Icon	Artisan Abilities	Scholar Abilities	Alchemist Abilities	Alchemist 30+ Abilities
	Calibration / Calculation		Theory +18 progress, -6 durability	Conceptualize +? durability, -? progress	Assumption +27 progress, -9 durability	
	Emulsing / Solvolysis / Catacaustic		Experiment +9 progress, -5% power	Analyze +? durability, -10% power	Assay +18 progress, -10% power	Speculation +15 durability, -15% power
	Reaction		Reaction +9 progress, -3 success	Synthesis +10 durability, -3 success	Results +27 progress, -9 success	Cessation +20 durability, -6 success
Scribing / Arcana	Crisis	Icon	Artisan Abilities	Scholar Abilities	Sage Abilities	Sage 30+ Abilities
	Mystic Anomaly / Spectral Influx		Spellbinding +18 progress, -6 durability	Spell Weaving +? durability, -? progress	Incantation +27 progress, -6 durability	
	Symbols		Notation +9 progress, -3 success	Jot Down +? durability, -? success	Record +18 progress, -6 success	Scripting +20 durability, -6 success
	Writing		Lettering +9 progress, -5% power	Calligraphy +? durability, -10% power	Scribing +18 progress, -10% power	Penmanship +15 durability, -15% power