

EverQuest 2 Collections Checklist

By Stephen D'Angelo (<http://www.crystalkeep/eq2>)

Shards	Chipped	Scuffed	Pristine	Shiny	Glowing	Orbs
Abjuration	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Alteration	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Channeling	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Conjuration	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Divination	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Evocation	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Butterflies	Plain	Spotted	Striped
Blue	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Purple	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Violet	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Yellow	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Collection	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Feathers	
Duck	<input type="checkbox"/>
Eagle	<input type="checkbox"/>
Falcon	<input type="checkbox"/>
Hawk	<input type="checkbox"/>
Sparrow	<input type="checkbox"/>

Bone Fragments	Shattered	Unscathed	Cracked	Weathered	Enchanted
Barbarian	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Dark Elf	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Dwarf	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Erudite	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Froglok	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Gnoll	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Gnome	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Half Elf	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Halfling	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
High Elf	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Human	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Iksar	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Kerra	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Ogre	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Orc	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Ratonga	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Troll	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Wood Elf	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Moths	Plain	Spotted	Striped
Black	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Brown	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Tan	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
White	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Collection	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Shells	
Abalone	<input type="checkbox"/>
Clam	<input type="checkbox"/>
Conch	<input type="checkbox"/>
Mussel	<input type="checkbox"/>
Turtle	<input type="checkbox"/>

Beetles	Plain	Spotted	Striped
Black	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Blue	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Green	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Purple	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Yellow	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Iridescent Beetle	
Blue	<input type="checkbox"/>
Green	<input type="checkbox"/>
Indigo	<input type="checkbox"/>
Orange	<input type="checkbox"/>
Violet	<input type="checkbox"/>

Ants	Plain	Spotted	Striped
Blue	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Green	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Grey	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Red	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Yellow	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Leaves	Common-lands Shrub	Antonican Ficus	Nektulos Pine	Enchanted Maple	Feerrott Fern
Blue	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Dark Brown	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Green	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Light Brown	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Purple	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Red	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Yellow	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Spiders	Plain	Spotted	Striped
Blue	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Green	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Grey	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Red	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Yellow	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Coins	Ak'Anon	Grobb	Neriak	Oggok	Rivervale	Erudin	Halas
Silver	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Black <input type="checkbox"/>	Bear <input type="checkbox"/>
Gold	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Clear <input type="checkbox"/>	Giant <input type="checkbox"/>
Platinum	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Red <input type="checkbox"/>	Wolf <input type="checkbox"/>

Splitpaw Saga

Splitpaw Coin	
Dull	<input type="checkbox"/>
Glittering	<input type="checkbox"/>
Glowing	<input type="checkbox"/>
Rusty	<input type="checkbox"/>
Scuffed	<input type="checkbox"/>
Shiny	<input type="checkbox"/>

Gnoll Ears	
Mangled	<input type="checkbox"/>
Pierced	<input type="checkbox"/>
Tattered	<input type="checkbox"/>
Torn	<input type="checkbox"/>

Gnoll Tails	
Broken	<input type="checkbox"/>
Mangled	<input type="checkbox"/>
Tattered	<input type="checkbox"/>
Torn	<input type="checkbox"/>

Grinnin Bone	
Shattered	<input type="checkbox"/>
Unscathed	<input type="checkbox"/>
Cracked	<input type="checkbox"/>
Weathered	<input type="checkbox"/>
Enchanted	<input type="checkbox"/>
Gleaming	<input type="checkbox"/>

Plain Mushroom	
Broken	<input type="checkbox"/>
Delectable	<input type="checkbox"/>
Dried	<input type="checkbox"/>
Large	<input type="checkbox"/>
Rotten	<input type="checkbox"/>
Small	<input type="checkbox"/>

Bloodstone Shard	
Clear	<input type="checkbox"/>
Cloudy	<input type="checkbox"/>
Cracked	<input type="checkbox"/>
Pristine	<input type="checkbox"/>
Scuffed	<input type="checkbox"/>
Shattered	<input type="checkbox"/>

Vampire Fang	
Cracked	<input type="checkbox"/>
Dull	<input type="checkbox"/>
Gleaming	<input type="checkbox"/>
Pristine	<input type="checkbox"/>
Sharp	<input type="checkbox"/>
Shattered	<input type="checkbox"/>

Bloodline Chronicles

EverQuest 2 Collections Checklist – Page 2

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Desert of Flames Expansion

Mummy Wrappings	Preserved	Tattered	Worn
Arm	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Foot	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Hand	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Head	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Leg	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Torso	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Tinkered Items	Broken	Preserved	Rusted	Sand Blasted	Tarnished
Bolt	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Cog	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Gear	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Spinner	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Mystic Moppet	
Enchanted Straw	<input type="checkbox"/>
Lost Soul	<input type="checkbox"/>
Onix Buttons	<input type="checkbox"/>
Small Canvas Bag	<input type="checkbox"/>
Medium Canvas Bag	<input type="checkbox"/>
Large Canvas Bag	<input type="checkbox"/>
Extra Large Canvas Bag	<input type="checkbox"/>

Scales	Corba	Crocodile	Naga
Broken	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Decaying	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Pristine	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Shining	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Tarnished	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Locusts	Crushed	Shining	Spotted	Striped
Black	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Blue	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Brown	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Green	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Red	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Desert Sand	
Blue	<input type="checkbox"/>
Green	<input type="checkbox"/>
Orange	<input type="checkbox"/>
Purple	<input type="checkbox"/>
Red	<input type="checkbox"/>
Yellow	<input type="checkbox"/>

Soul Dust	
Bright	<input type="checkbox"/>
Dark	<input type="checkbox"/>
Dull	<input type="checkbox"/>
Glowing	<input type="checkbox"/>
Shimmering	<input type="checkbox"/>

Lamps	Sand Blasted	Shining	Tarnished
Handle	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Left Side	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Right Side	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Spout	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Scorpions	Crushed	Shining	Spotted	Striped
Black	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Blue	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Brown	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Green	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Red	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Sand Giant Toe	
Decaying	<input type="checkbox"/>
Fresh	<input type="checkbox"/>
Shriveled	<input type="checkbox"/>

Harpy Feather	
Blue	<input type="checkbox"/>
Green	<input type="checkbox"/>
Red	<input type="checkbox"/>

Kingdom of Sky Expansion

Droag Teeth	Broken	Chipped	Polished	Worn
Small Incisor	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Medium Incisor	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Large Incisor	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Small Molar	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Medium Molar	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Large Molar	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Eyes	Abomination	Beholder
Arid	<input type="checkbox"/>	<input type="checkbox"/>
Blemished	<input type="checkbox"/>	<input type="checkbox"/>
Decrepit	<input type="checkbox"/>	<input type="checkbox"/>
Petrified	<input type="checkbox"/>	<input type="checkbox"/>
Shriveled	<input type="checkbox"/>	<input type="checkbox"/>
Weathered	<input type="checkbox"/>	<input type="checkbox"/>

Mystical Orbs	
Blue	<input type="checkbox"/>
Clear	<input type="checkbox"/>
Green	<input type="checkbox"/>
Purple	<input type="checkbox"/>
Red	<input type="checkbox"/>
Yellow	<input type="checkbox"/>

Dragon Insignia	
Blemished	<input type="checkbox"/>
Polished	<input type="checkbox"/>
Pristine	<input type="checkbox"/>
Shining	<input type="checkbox"/>
Weathered	<input type="checkbox"/>
Worn	<input type="checkbox"/>

Airship Plating	Small	Medium	Large
Dusky	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Pristine	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Shining	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Weathered	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Worn	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Basilisk Scales	
Broken	<input type="checkbox"/>
Decaying	<input type="checkbox"/>
Pristine	<input type="checkbox"/>
Shining	<input type="checkbox"/>
Tarnished	<input type="checkbox"/>

Cinder Ore	
Blemished	<input type="checkbox"/>
Chipped	<input type="checkbox"/>
Marred	<input type="checkbox"/>
Scuffed	<input type="checkbox"/>
Shattered	<input type="checkbox"/>

Dragon Scales	
Prismatic	<input type="checkbox"/>
Refined	<input type="checkbox"/>
Shining	<input type="checkbox"/>
Unblemished	<input type="checkbox"/>

Awakened Emblem	
Bronze	<input type="checkbox"/>
Silver	<input type="checkbox"/>
Gold	<input type="checkbox"/>
Platinum	<input type="checkbox"/>

Ravasect Mandibles	
Blemished	<input type="checkbox"/>
Broken	<input type="checkbox"/>
Chipped	<input type="checkbox"/>
Worn	<input type="checkbox"/>

Droag Claws	Small	Medium	Large
Broken	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Chipped	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Polished	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Worn	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Droag Scale	
Blemished	<input type="checkbox"/>
Decaying	<input type="checkbox"/>
Pristine	<input type="checkbox"/>
Tarnished	<input type="checkbox"/>

Planar Orb	
Air	<input type="checkbox"/>
Earth	<input type="checkbox"/>
Fire	<input type="checkbox"/>
Water	<input type="checkbox"/>

Aviak Talon	
Broken	<input type="checkbox"/>
Chipped	<input type="checkbox"/>
Polished	<input type="checkbox"/>
Worn	<input type="checkbox"/>

Hooluk Beak	
Blemished	<input type="checkbox"/>
Polished	<input type="checkbox"/>
Weathered	<input type="checkbox"/>
Worn	<input type="checkbox"/>

Basilisk Spine	
Broken	<input type="checkbox"/>
Chipped	<input type="checkbox"/>
Sharp	<input type="checkbox"/>
Worn	<input type="checkbox"/>

Teeth	Abomination	Basilisk
Broken Incisor	<input type="checkbox"/>	<input type="checkbox"/>
Chipped Incisor	<input type="checkbox"/>	<input type="checkbox"/>
Polished Incisor	<input type="checkbox"/>	<input type="checkbox"/>
Worn Incisor	<input type="checkbox"/>	<input type="checkbox"/>
Broken Molar	<input type="checkbox"/>	<input type="checkbox"/>
Chipped Molar	<input type="checkbox"/>	<input type="checkbox"/>
Polished Molar	<input type="checkbox"/>	<input type="checkbox"/>
Worn Molar	<input type="checkbox"/>	<input type="checkbox"/>

Feathers	
Brownish Aviak	<input type="checkbox"/>
Crimson Aviak	<input type="checkbox"/>
Dark Aviak	<input type="checkbox"/>
Brownish Hooluk	<input type="checkbox"/>
Crimson Hooluk	<input type="checkbox"/>
Dark Hooluk	<input type="checkbox"/>
Brownish Vultak	<input type="checkbox"/>
Crimson Vultak	<input type="checkbox"/>
Dark Vultak	<input type="checkbox"/>

Dragon Bones	
Blemished	<input type="checkbox"/>
Charred	<input type="checkbox"/>
Chipped	<input type="checkbox"/>
Decrepit	<input type="checkbox"/>
Scuffed	<input type="checkbox"/>
Tarnished	<input type="checkbox"/>
Weathered	<input type="checkbox"/>
Worn	<input type="checkbox"/>

Feather Leaves	
Blue	<input type="checkbox"/>
Brown	<input type="checkbox"/>
Green	<input type="checkbox"/>
Purple	<input type="checkbox"/>
Red	<input type="checkbox"/>
Tan	<input type="checkbox"/>
Yellow	<input type="checkbox"/>

Rare Stones	
Brume	<input type="checkbox"/>
Cloud	<input type="checkbox"/>
Dust	<input type="checkbox"/>
Fey	<input type="checkbox"/>
Murk	<input type="checkbox"/>
Sky	<input type="checkbox"/>
Wind	<input type="checkbox"/>